

Troubleshooting:

Problem: The Shapes Puzzle Communicator does not function correctly.

Action #1: Check and or replace the batteries paying close attention to proper battery polarity.

Action #2: Make sure that all the shapes are being pushed in all the way to play back the messages.

Action # 3: Make sure there is nothing blocking or inside the shape location areas.

Care of Unit:

When finished using the Shapes Puzzle Communicator turn the ON/OFF/VOLUME knob to the OFF position.

If you will not be using the Shapes Puzzle Communicator for an extended amount of time, we recommend removing the batteries.

The Shapes Puzzle Communicator can be wiped clean with any mild household multi-purpose, non-abrasive cleaner and disinfectant. We recommend Simple Green, which is a non toxic biodegradable all-purpose cleaner.

Do not use abrasive cleaners, as they will scratch the surface of the unit.

Do not submerge the unit, as it will damage the electrical components.

Shapes Puzzle Communicator Basic Set #3079 & #3088 (Set of 5)

(Also for use with item No.'s 3073, 3076, 3077 & 3078)

USER'S GUIDE

A complete set of five spectacular talking puzzles. Record messages for each puzzle on a separate level of the communicator. Easy to record and easy to change subjects. Either place or take the puzzle piece and your message plays. Communicator has six levels plus a level announcer for each level. Total record time is 300 seconds. Buy as a complete set which includes the Communicator Base and five puzzles (#3088) or the Communicator Base and One Puzzle (#3079) and purchase additional puzzles to use with #3079. Size: 13"L x 12"W x 5"H. Requires 4 AA Batteries.

Operation:

1. Shapes Puzzle Communicator requires 4 AA batteries. Use alkaline batteries only (e.g. Duracell or Energizer brand). Do not use rechargeable batteries or any other type of batteries because they supply lower voltage and the unit will not perform properly. Never mix old and new batteries together or different brands or types together.
1. Turn the Shapes Puzzle Communicator over to reveal the battery compartment. Using a Phillips head screwdriver open the compartment and install 4 AA batteries paying close attention to proper battery polarity.
2. Replace the battery compartment cover and secure it with the screw.
3. Turn the Shapes Puzzle Communicator ON via the ON/OFF VOLUME knob located on the bottom of the unit. Set the volume to an audible level. Please Note: When the unit is first turned ON it will announce the message you have recorded for Level 1 this is normal (e.g. Car Puzzle).
4. The **LEVEL** will always be Level one when the unit is first turned on. To record each level announcement do the following steps press the record button located on the bottom of the unit, then while holding the Record button depress the Level Changer button and speak your message into the Microphone which is the small black fuzzy circle below the Record button, release record when done. Your mouth should be no more than 6 to 8 inches away from the microphone. Please Note: After Recording the Level announcement, you will not hear what you just Recorded when you press the Level Changer button. You will have to cycle through all the Levels until you get back to the beginning. the first Level message is now recorded. To

record Level 2, press the Level Changer button once you may hear a previous recorded message now press and hold the Record button, then as before depress the Level Changer button and speak your message as before. Follow the same steps for recording the remaining Level announcements.

5. Helpful Recording tips: If you are in doubt you recorded the Level announcements properly, turn the unit OFF then turn it back ON the message announcement you first hear should be what you recorded for your first Level. If not start over again as in operation No.4.
6. Each level will hold messages for one puzzle.
7. To record your messages, Place your puzzle base on to the set pins, push it in place. Now set the unit to the proper level (e.g. level 1 will be Farm Animal puzzle). Next depress and hold the **RECORD** button, then depress one of the 5 color coded message buttons and speak into the microphone. (The Puzzle pieces have corresponding colored dots on the back of it; record your messages to correspond). Release both buttons once recording is over. To test Playback your message by pressing and releasing the same button used to record. Each of the remaining buttons can be programmed in the same manner. (The unit will retain recorded information indefinitely, even if the battery is disconnected. Previously stored information will be erased only when new recording is performed.) Each message has a maximum recording time of 10 seconds.
8. Set the base unit's Take or Place switch located on the back of the base to the desired setting.
9. Each time you Place or Take (depending on what setting you have the unit set to) a puzzle piece from one of the location areas, the message recorded for that location will play. Make sure when inserting a puzzle piece that it is pushed in all the way. Never force the puzzle pieces into the holes.

Important Note: Each puzzle and puzzle pieces are not interchangeable with other sets of like or similar puzzles.